

Art and Design Long Term Coverage Map

EYFS Development Matters Subject Content	Purpose of study Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.	
Early Learning Goal This involves supporting children to explore and play with a wide range of media and materials. It involves providing children with opportunities and encouragement for sharing their thoughts, ideas and feelings through a variety of activities in art, music, movement, dance, role-play, and design and technology.	Aims The national curriculum for art and design aims to ensure that all pupils: <ul style="list-style-type: none"> ● produce creative work, exploring their ideas and recording their experiences ● become proficient in drawing, painting, sculpture and other art, craft and design techniques ● evaluate and analyse creative works using the language of art, craft and design ● know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. 	
ELG 16 Exploring and using media and materials: <ul style="list-style-type: none"> ● Children sing songs, make music and dance, and experiment with ways of changing them ● They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. 	KS1 National Curriculum Subject Content	KS2 National Curriculum Subject Content
ELG 17 Being imaginative: <ul style="list-style-type: none"> ● Children use what they have learnt about media and materials in original ways, thinking about uses and purposes ● They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role-play and stories. 	Pupils should be taught: <ul style="list-style-type: none"> ● to use a range of materials creatively to design and make products ● to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination ● to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught: <ul style="list-style-type: none"> ● to create sketch books to record their observations and use them to review and revisit ideas ● to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] ● about great artists, architects and designers in history.

Art and Design Key Concepts

These key concepts are the 'big ideas' which run as threads through the curriculum. The same key concepts are explored and revisited in each unit of work in every year group. This enables pupils to build on prior knowledge, deepen their contextual knowledge and always working towards the bigger picture of achievement at the end of each year group or phase.

Take inspiration from the greats

This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history.

Artistic Process

This concept involves understanding how ideas develop through an artistic process

**Creating, Performing, Responding,
and Connecting**

Master techniques Visual Element

This concept involves developing a skill set so that ideas may be communicated.

**line, colour, value, shape, form,
space, and texture.**

Aspirations for the future

Pupils develop an understanding of how subjects and specific skills are linked to future jobs. Here are some of the jobs you could aspire to do in the future as an Artist:

Wardrobe master

Artist

Curator

Author and illustrator

Furniture designer

Fashion designer

Art Directors / Art Gallery Dealer

Interior Designer

Craft and Fine Art

Floral Designer

Graphic Designer / Advertising Designer

Set & Exhibit Designers

Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Skill: Painting Expressionism	Skills: Collage Lines, Patterns and Shapes	Skills: Printing Animal or Human Cells	Skills: Sculpture Growth	Skills: Textile Weaving	Skills: Drawing London landmarks - Perspective
	NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space NC: about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space NC: to use a range of materials creatively to design and make products	NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space NC: about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	NC: to use a range of materials creatively to design and make products NC: share their ideas, experiences and imagination NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space NC: about the work of a range of artists, craft makers and designers.	NC: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
Key Concepts	Developing ideas in mixing colour	Developing ideas how to use different textures and techniques	Developing ideas how to create shapes, patterns and textures	Developing ideas about joining and constructing	Developing ideas such as weaving, colours and effects	Developing ideas about shading, thick, thin lines, patterns and shapes
	Master techniques of using a brush to mix colours	Master techniques of arranging and showing different techniques used such as tearing, overlapping	Master techniques of using a variety of materials and copy an original print	Master techniques of exploring particular material using appropriate techniques	Master techniques of gluing and decorating by adding colours, shapes and textures	Master techniques of using different materials to draw such as shading, lines, patterns and shapes
	Take inspiration from the greats- Artist – Claude Monet ‘Water Lilies’	Take inspiration from the greats- Artist – Frank Bowling	Take inspiration from the greats- Artist – Julie Dodd Pods – cell, blood streams	Take inspiration from the greats- Artist – Gustav Klimt ‘Tree of life’	Take inspiration from the greats- Timna Tarr, Erin Wilson, Michael Brennard, Ruth Spaak and Desire Moheb -Zandi, Anne Albers	Take inspiration from the greats- David Hockney, Hunderwasser, Patrick Heron
Year 2	Skill: Drawing Observational Drawing	Skill: Printing London landscape	Skill: Sculpture Animal	Skill: Painting Floral	Skill: Textile Floral	Skill: Collage Colours & Shapes
	NC: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	NC: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	NC: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	NC: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space NC: about the work of a range of artists and making links to their own work.	NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space NC: about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	NC: to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space NC: about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
Key Concepts	Developing ideas about shading, thick, thin lines, patterns, shapes and textures	Developing ideas on how to create shapes, patterns and textures	Developing ideas about joining and constructing	Developing ideas on mixing colour	Developing ideas on weaving, range of colours and effects	Developing ideas on how to use different textures and techniques
	Master techniques of using different materials to draw such as shading, lines, patterns, shapes and using different materials	Master techniques of using a variety of materials and copy an original print	Master techniques of exploring particular material using appropriate techniques, using shapes, lines and textures	Master techniques of using different brushes and other paint tools, add white and black to create tints and shades	Master techniques of gluing and decorating by adding colours, shapes and textures	Master techniques of arranging and showing different techniques used i.e. tearing, overlapping, sorting and arranging materials
	Take inspiration from the greats- Artist – Ellsworth Kelly	Take inspiration from the greats- Artists – Timna Tarr, David Hockney, Federico Herrero	Take inspiration from the greats- Artists – Eileen Agar, Henri Gaudier Breska, Richard Tuttle Ego Ahaive Sowinski, Pablo Picasso Alexander Calder	Take inspiration from the greats- Artists - Elizabeth Blackladder, Graham Greenfield, David Hockney	Take inspiration from the greats- Artists – Anni Alber, Sarah Morris, William Morris, Desire Moheb - Zandi	Take inspiration from the greats- Artist – Eileen Agar, Matisse, Patrick Caulfield

Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Skill: Collage Cubism	Skill: Printing Fossils	Skill: Sculpture Relief (Local buildings in Newham)	Skill: Painting Lines, Colours & Composition	Skill: Textile Tints & Tones	Skill: Drawing London Landmarks
	NC: to create sketch books to record their observations and use them to review and revisit ideas. NC: to improve their mastery of art and design techniques. NC: about great artists, architects and designers in history.	NC: to create sketch books to record their observations and use them to review and revisit ideas.	NC: to create sketch books to record their observations and use them to review and revisit ideas. NC: to improve their mastery of art and design techniques. NC: and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].	NC: to create sketch books to record their observations and use them to review and revisit ideas. NC: to improve their mastery of art and design techniques, including drawing. NC: about great artists, architects and designers in history.	NC: taught to develop their techniques, including their control and their use of materials, with creativity, experimentation.	NC: develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.
Key Concepts	Developing ideas by sorting and arranging materials to create effect	Developing ideas about one colour layer	Developing ideas about joining, construction and decorating	Developing ideas about accuracy of colour mixing, effects and continue to explore different brushes	Developing ideas of weaving and colours, introduce stitching	Developing ideas to continue from using varied drawing tools, develop creating effects
	Master techniques of refining their work with precision and techniques developed	Master techniques of replicating patterns from observation from using one colour layer	Master techniques of cutting, making and combing shapes to create forms	Master techniques of creating different effects and textures with varied brushes, mixing colours effectively	Master techniques of developing stitching, cutting and joining	Master techniques of lines, tones and textures, use different materials to draw
	Take inspiration from the greats- Artist Pablo Picasso	Take inspiration from the greats- Artist Julie Dodd, Bridget Riley, Andy Warhol, Damien Hirst	Take inspiration from the greats- Artist – Eduardo Polozzi	Take inspiration from the greats- Artist - Georgia O Keeffe	Take inspiration from the greats- Artist -Wayne Thiebaud, Anni Albers, Eduardo Polozzi	Take inspiration from the greats- Artists David Hockney, Philip Hughes
Year 4	Skill: Painting Repeated object	Skill: Textiles Surrealist	Skill: Sculpture Movements	Skill: Drawing Movements	Skill: Collage Cut Outs	Skill: Printing London Landmarks
	NC: to develop their techniques, including their control and their use of materials, with creativity NC: to create sketch books to record their observations	NC: to develop their techniques, including their control and their use of materials, with creativity NC: experimentation and an increasing awareness of different kinds of art, craft and design NC: to create sketch books to record their observations and use them to review and revisit ideas	NC: to create sketch books to record their observations and use them to review and revisit ideas NC: to improve their mastery of art and design techniques	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design NC: to create sketch books to record their observations and use them to review and revisit ideas	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design	NC: develop their techniques, including their control and their use of materials, with creativity, experimentation NC: to create sketch books to record their observations and use them to review and revisit ideas
Key Concepts	Developing ideas about accuracy of colour mixing, effects and continue to explore different brushes	Developing ideas of weaving and colours, introduce stitching	Developing ideas on joining, construction and decorating	Developing ideas of creating effects	Developing ideas of sorting and arranging materials to create effect	Developing ideas of two colour layering
	Master techniques of creating different effects and textures with varied brushes, mixing colours effectively, use key vocabulary to demonstrate knowledge	Master techniques of developing stitching, cutting and joining, create different textural effects	Master techniques of cutting, making and combining shapes to create forms, and other materials and practise joining techniques	Master techniques of lines, tones and textures, using different materials to draw, shade - light/dark, use of different mediums, awareness of space	Master techniques of refining work with precision by developing techniques.	Master techniques of replicating patterns from observation from using one colour layer. Make repeated patterns with precision and develop create texture background
	Take inspiration from the greats- Artist – Wayne Thiebaud	Take inspiration from the greats- Artist Eduardo Polozzi	Take inspiration from the greats- Artist – Alberto Giacometti	Take inspiration from the greats- Artist - Alberto Giacometti	Take inspiration from the greats- Artist -Hannah Hock, Kurt Switter, Picasso, Eduardo Poloozi, Salvador Dali	Take inspiration from the greats- Artists – Andy Warhol, Norman Foster, Zaha Hadid

Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 5	Skill: Sculpture Cells	Skill: Drawing Greek Columns	Skill: Painting Perspective of London	Skill: Printing Symbols (Everyday object)	Skill: Collage/ Mixed Media South America and Europe	Skill: Textile Birds eye view
	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation NC: to create sketch books to record their observations and use them to review and revisit ideas	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation NC: to create sketch books to record their observations and use them to review and revisit ideas	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation NC: to create sketch books to record their observations and use them to review and revisit ideas:	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation NC: to create sketch books to record their observations and use them to review and revisit ideas
	Developing ideas of experimenting with joining and constructing including planning and designing ideas	Developing ideas on perspective, shading, light/dark, thick/thin	Developing ideas on the effects of brushes to express colour and mood	Developing ideas on choice of colours, accuracy with patterns	Developing ideas of overlapping, layering and experiment with range of materials	Developing ideas on experimenting with a range of fabrics, include non-traditional fabrics
Threshold Concept	Master techniques of planning and designing, Use of tools and materials to create 2D/3D sculpture	Master techniques of adding effects e.g. reflection, shadows	Master techniques to show light/dark effects, textures and tones and developing own style	Master techniques of design, develop techniques of mono, block and relief printing, explore working on different textured surface	Master techniques of add collage to painted or print background, create and arrange patterns	Master techniques of range of media by overlapping and layering to create effects, textures and colours
	Take inspiration from the greats- Artist – Klari	Take inspiration from the greats- Architectural Greek Columns	Take inspiration from the greats- Artists - David Hockey, Paul Nash, Diego Mendoza Imbachi	Take inspiration from the greats- Artists - Andy Warhol and Michael Craig-Martin	Take inspiration from the greats – Beatriz Mihazes	Take inspiration from the greats- Timna Tarr, David Hockney, Micheal Brennard Wood, Federico Herrero
Year 6	Skill: Sculpture Cocoon/ Pods	Skill: Textile Human heart	Skill: Painting Cells	Skill: Collage Nature	Skill: Printing Urban Environment	Skill: Drawing Modern London
	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.	NC: to develop their techniques, including their control and their use of materials, with creativity, experimentation. NC: to create sketch books to record their observations and use them to review and revisit ideas.
	Developing ideas of experimenting with joining and constructing including planning and designing ideas	Developing ideas by experimenting with a range of fabrics, include non-traditional fabrics	Developing ideas with use of brushes, expressive ideas with colour and mood	Developing ideas of overlapping, layering, textures and experiment with range of materials	Developing ideas with choice of colours, accuracy and patterns	Developing ideas of different perspectives. Shading, light/dark, thick/thin and using range of materials
Threshold Concept	Master techniques of plan and design, use of tools and materials, create 2D/3D sculpture, add shapes, textures, key vocabulary to demonstrate knowledge	Master techniques of range of media by overlapping and layering to create effects, textures and colours, use key vocabulary to demonstrate knowledge	Master techniques of colour palette, use of range of paint (watercolours, acrylic), use key vocabulary to demonstrate knowledge	Master techniques of add collage to painted or print background, create and arrange patterns, use of mixed media, plan and design a collage, use key vocabulary to demonstrate knowledge	Master techniques of design, develop techniques of mono, block and relief printing, create and arrange with accurate printing, use key vocabulary to demonstrate knowledge	Master techniques of adding effects e.g. reflection, shadows, perspective, use of variety of skills, key vocabulary to demonstrate knowledge
	Take inspiration from the greats- Artist - Fiona Campell, Nancy Eisenfeld, Judith Scott, Magdalena Abakanowicz 'Embryology', Rachel Kneebone	Take inspiration from the greats- Artist – Valentina Stefanescu	Take inspiration from the greats – Artist – Dan Beckemeyer	Take inspiration from the greats- Artist - Geogia O' Keeffe	Take inspiration from the greats- Artists – William Morris, Jennie Ing	Take inspiration from the greats- Artist – Norman Foster, David Hockney, Hunderwasser